CHAPTER IV

FINDING AND DISSCUSSION

This chapter explains the result and discussion of the study conducted in class VII of SMP Bina Taruna Surabaya. This explanation concerned the use of cartoon movie to teach vocabulary. The researcher makes observations with field notes in this study. Related to the second question to know the students' responses to the use cartoon movie as a media to teach vocabulary, the researcher got data from the questionnaire answered by the students. Besides, the researcher also got data from the questionnaire answered by English teacher to know the mastery students vocabulary after the use of cartoon movie to teach vocabulary. Then, the researcher got data from the students' score of pre-activity and post-activity 1 in cycle 1 and post-activity 2 in cycle 2.

4.1 Finding of the Study

This research was conducted in the seventh grade of SMP Bina Taruna Surabaya for about one week. It consists of two cycles; there are two meetings for each cycle. The detailed explanations about activity of research schedule:

Table 4.1 Finding of the study for the research schedule

Date	Time	Activity	Purpose	Participants
Saturday,	08.10 -	Interviewing the	To know the problems	Researcher
May 20 th	08.50	teacher Giving the	faced by the teacher and	Students
2017		first	the students	Teacher
		Questionnaires and		
		Interviewing the		
		students		
Saturday,	09.50-10.30	Giving Pre –	To know problems faced	Researcher
May 20 th		Activity:	by the students	Students
2017		The students were	and the students'	Teacher
		assigned to list 20 of	vocabulary mastery	
		the things at home		
		and make 10		
		sentences by using		
		things at home.		
Monday,	08.10 -	Implementing	To teach vocabulary	Researcher
May 22 nd	08.50	Meeting 1		Students
2017		Cycle 1		Teacher

Tuesday,	09.50-10.30	Giving Post -	To know the students'	Researcher
May 23 th		Activity 1.	vocabulary mastery after	Students
2017		The students were	implementation of cartoon	Teacher
		assigned to make 10	movie	
		sentences by using		
		things at home.		
Wednesday,	08.10 -	Implementing	To implement cartoon	Researcher
May 24 th	08.50	Meeting 2	movie in teaching	Students
2017		Cycle 2	vocabulary	Teacher
Thursday,	09.50-10.30	Giving Post -	To know the students'	Researcher
May 25 th		Activity 2.	vocabulary mastery after	Students
2017		The students were	Implementation of cartoon	Teacher
		assigned to list of	movie	
		things at home with		
		more specific in		
		room.		
Thursday,	09.50-10.30	Questionnaire	The purpose to gain data	Researcher
May 25 th		Interview	from students' response	Students
2017		The questionnaire	about the teaching strategy	Teacher
		consist of five	applied.	
		questions.	To know about opinion	
			from the teacher and	
			students after	
			implementation	
			of cartoon movie to teach	
			vocabulary	

4.1.1 Data from interview

a. Data from Interview of the Teacher

The interview was conducted on Saturday, May 20th 2017. The first, the researcher asked the teacher about problems in classroom. Furthermore, the teacher answered some questions about English teaching learning process at SMP Bina Taruna Surabaya. Those were the condition in English class VII on students' vocabulary mastery, the difficulties faced by students and the kinds of strategies implemented by the teacher previously before Classroom Action Research (CAR) to improve students' English Vocabulary.

First, the teacher answered question about general condition of the class. The teacher said that sometime the students do not followed the lesson enthusiastically. Including vocabulary mastery and difficulties in

understanding some vocabularies that they found in lesson using English book, some of them get difficulties because of the lack of vocabulary. Moreover, the teacher stated that it was hard for some students to pass the criterion of minimum completeness concerning the school policy. So that, the teacher still tries to solve that problem.

b. Data from Interview of the students

The researcher held interview with were several questions given to the students about English teaching learning process at SMP Bina Taruna Surabaya. Through interview guidelines, the researcher asked their opinions about general condition of English teaching learning process in the classroom. Some of them said that the lesson is getting boring day by day. Then, some other considered learning English as the most lesson difficult one because the lack of vocabularies. They do not know the meaning of several words. Besides that, the teacher's old fashion teaching techniques make a boring environment in learning process, so that causes the students ignore the lesson. They never have the fun time to learn English. Consequently, the cannot receive what has been given by the teacher.

c. Data from pre-observation

In conducting the pre-observation, the researcher carries out several activities as follows: interviewing the English teachers in terms of the techniques and activities employed in teaching vocabulary, observing how the teaching learning runs in English classroom, and assigning the students' pre-activity of vocabulary competence.

In the observation conducted by the researcher on Saturday, May 20th, 2017, it is know that in teaching vocabulary at the seventh grade students of SMP Bina Taruna Surabaya, the teacher taught vocabulary in a very simple and monotone way. Whenever the students found some hard words in a text, the teacher wrote the new vocabulary on the white board. Then, the students were asked to guess the meaning of word. This strategy could not help the students to memorize the new vocabulary easily.

Furthermore, this strategy caused many problems in acquiring the new vocabulary. First, it is related to the condition of the students who feel bored. Second, the students are basically not attracted teaching by using white board because make condition in lesson monotone day by day.

4.2 Implementation of the use of cartoon movie to teach vocabulary of seventh grade students of SMP Bina Taruna Surabaya

Pre-activity assignment:

Pre-activity was conducted on Saturday, May 20th 2017. In pre-activity, the teacher introduced what about the topic, then told the students about the topic is things at home and allowed the students to tell about anything they knew related to the topic it. Then, the students were assigned to list 20 of the things at home and make 10 sentences by using things at home. After the teacher giving exercise to the students, the researcher see that the teacher has difficulties to attract students. The main problem is the way to control the students. It needs hard work to get students' attentions. During the teaching hours the teacher should make the students pay attention to the new words given and how to pronounce them more precisely. However, the students can list of the thing at home mostly 18 things and making 2 sentences in the pre-activity. In pre-activity, there are 2 instructions:

- a. "List of things at home! (20 words of things)" = $(20 \times 10) / 2$
- b. "Make 10 sentences by using the things at home!" = 10×10

So, total of the individual score = (100 + 100) / 2

The detail students' score can be seen in appendix 1.After that, the researcher analyzed the students' base on mean score of student in pre-activity assignment was 47.13 with the lowest score of pre-activity is 17. 5 and the highest score of pre-activity is 75. So then, it is a big homework for the researcher to improve their to mastery vocabulary.

a. The First Meeting: on Monday, May 22th 2017 Planning:

In this phase, the researcher and the collaborator prepare every single thing and make some planning based on the finding of preobservation. The following activities in this action planning are designing lesson plan, preparing materials and media, and determining criteria of success. Designing lesson plan aims to provide the teacher with the guideline of teaching and learning activities. The detail lesson plan can be seen in appendix 2.

The following step is preparing materials and media. The materials for implementing the action of cartoon movie itself to support the activity and it is prepared by the teacher. The last step is determining the criteria of success. It is useful for measuring whether the action of this study is successful or not. In line with the study, the criteria of success are decided based on the agreement between the researcher and the collaborator as follows:

The students' vocabulary score improves at the same as the Minimum Mastery Criterion (KKM) of English (70.0) or above, which the teacher giving exercise for the students to make 10 sentences by using things at home. The students should get involved and their involvements in scales A, B and C during first meeting of learning process in the classroom. The methods used in teaching and learning process by a teacher were question and answer, explanation, discussion and exercise. So that, in the end of teaching learning process the researcher can know whether the strategy works or not.

Implementation and Observation:

Here, the implemented the planned action had been made. It was began on May 22^{nd} 2017, 2017. The class began at 08.10-08.50 a.m. In implementing the action, the researcher taught vocabulary by using carton

movie. Meanwhile the collaborator acts as the observer who observes all the activities that happen in the teaching learning process.

This phase discusses about the process of recording and gathering all relevant data about any aspect occurred during the implementation of the action. The important aspects in observation are sources of data, the instrument that is used in collecting the data, and the technique for data collection. In doing the observation phase, the researcher herself involves in teaching learning activities and the observer observes all the activities that happen in the class.

After brainstorming, the teacher explained some features in the cartoon movie and what to do during the cartoon movie. Afterwards, when the cartoon movie ended students were asked some questions related to the cartoon movie about things at home. In main learning activities, the researcher observed the students' response, participation, achievement and everything which was found during the teaching and learning process. And also, the teacher review the previous lesson about things at home, and gave them question to remember again about things at home. Then, the students started to do the worksheet given. The researcher noticed all of activities in the classroom. There were some students who asked about the things at home. Some others asked about the questions they did not understand. It seems that their problem was all about vocabulary. The last activity of learning, the students understood of the material and interested to the worksheet given. Then, the teacher concluded the material of things at home by using cartoon movie. The last, teacher closed the teaching activity by saying greeting.

Students' activity in the classroom in the picture (see Appendix 3):

When observing, the researcher noticed all of activities in the classroom. There were some students who asked about the things at home. Some others asked about the questions they did not understand. It seems that their problem was all about vocabulary.

In conducting the observation toward the implementation of the action, the observer uses field notes and observation checklist for gathering the result of observation dealing with the teacher performance, the students' participation and the class condition.

Post – Activity 1:

In this phase, it was began on May 23th 2017, 2017. The teacher gave post-activity assignment to students to make 10 sentence of things at home that have been given to determine whether there was an improvement after the use of cartoon movie to teach mastery vocabulary and method to made students interested in mastery vocabulary. The result of individual and mean score of students in post-activity 1 (See Appendix 1):

However, the students can list of the thing at home mostly making 2 sentences in the post-activity 1. In post-activity 1, this is the instructions:

a. "Make 10 sentences by using the things at home!"

Total Score = 10×10

Table 4.2 Implementation of the use of cartoon movie to teach vocabulary of seventh grade students of SMP Bina Taruna Surabaya for the Improvement of the Students' Learning and Achievement in the End of Cycle 1

Data Source	Pre - Activity	Post - Activity 1
Observation	Teaching and learning	Teaching and learning
Interview	process	process
Questionnaire	- The students low interested	- Some of students were interested
	and still passive during the	and motivated in teaching learning
	teaching and learning process.	process.
	- The teacher did not give	- The students began to participate
	adequate time, models, and	actively by giving their opinion,
	practices for the students to	responding and answering the
	teach.	researcher's instructions and
	- No media to creative	questions
	techniques were used in	- The teacher gave adequate time,
	teaching learning process	models, and practices for the
		students to teach.
	Vocabulary mastery	- The teacher used cartoon movie
	There were limited range of	as teaching vocabulary
	vocabulary. The meaning was	
	sometimes also confusing.	Vocabulary mastery

	- Knowledge	There were adequate range of		
	The students can be list of	vocabulary. The meaning was		
	thing at home, but the list of	sometimes obscured.		
	things at home is still less than	- Knowledge		
	20 things at home in mastery	The students can be list of thing at		
	vocabulary.	home, but the list of things at		
	- Attitude	home is mostly 20 things at home		
	Some students pay attention	and can be make sentence in		
	on teacher's explanation, but	mastery vocabulary.		
	Some of them Lack of	- Attitude		
	response.	Some students pay attention on		
	- Action	teacher's explanation, but Some of		
	They prefer to talk to friends	them Lack of response.		
	out of class context. Some of	- Action		
	them were so late in finishing	They prefer to talk to friends out		
	the task.	of class context. Some of them		
		were so late in finishing the task.		
TEST	The mean score of Pre -	The mean score of Post - Activity		
	Activity:	1:		
	47.13	72. 00		
FIELD MOTES.				

FIELD NOTES:

From the students' side

Some students pay attention on teacher's explanation, but Some of them Lack of response. Because, they did not look to try hard to find out the vocabulary they need and didn't understand what they must to do. They prefer to talk to friends out of class context. Some of them were so late in finishing the task.

From the teacher's side

The teacher chose the good technique to deliver the material, but Teacher needs to give more attractive explanation in order to make the students interested and motivated to find some new words related to the topic.

From that data above, the students' mean score of post-activity in cycle 1 is 72.00. It means that in the cycle 1 of CAR, there are 15 students who passed the competence and another 5 students whose score are below the competence.

The mean score of the previous score was 47. 13 and the mean score of the students' vocabulary posttest on the first cycle was 72. 00. The next step is the researcher tried to get the percentage of students' improvement score from pretest to post-activity 1.

According to the score above, it shows that the score in cycle 1 has improved from the pretest to post-test 1. So, in the cycle 1 of CAR, there

are 15 students who passed the competence and another 5 students whose score are below the criteria.

Reflecting:

The aims of this phase are to reflect the data from the implementation of the action and to know whether the action is successful or not by matching the result of the observing phase with the criteria of success. Reflecting phase is carried out by the researcher and the collaborator focusing on the discussion about the result of the action. If the finding of the first cycle is satisfy marked by reaching the criteria of success, so there will not be the next cycle. Meanwhile, if the finding of the action does not reach the criteria of success, so the next cycle needs to be accomplished.

So, after the discussion about the score of post-activity 1, the researcher felt that it was necessary to continue the cycle because the researcher found only few score progress which had been achieved by the students.

b. The Second Meeting: on May 24th 2017

Planning:

Cycle 2 began from making new lesson plan. The researcher used varies activities to avoid students' boredom. It is also aimed to change some parts that need to be revised. As the planning phase in Cycle 1, here the researcher also prepared some additional teaching aids. Evaluation and post-test 2 were prepared to see students' achievements in the end of this cycle. The cycle 2 was to make more expressive and more interesting in motivating the students. (See appendix 2)

Implementation and Observation:

In this phase, the researcher implemented the new lesson plan. The class began at 08.10 - 08.50a.m. In the process of learning activity in detail as follows: pre-activity, main activity, and post-activity. Base on the

process of learning activity that is the same of first meeting. Even thought, in this second meeting the researcher emphasized more stimulation to the students in order to make them enthusiastic to find as many as words related to the topic. Different from the activity in the first cycle, here at the beginning of learning activity the teacher asked the students to write some vocabularies that possibly appeared in the cartoon movie. The students seem to do the task enthusiastically. It was the revised lesson plan has started. Then, the researcher observing of students' participation and achievement in this phase. Here, the researcher noticed whether students improved their understanding or not then measured their achievements between cycle 1 and cycle 2. The teacher found that in this phase, students had a good progress. They improved their understanding of cartoon movie significantly and improving more vocabularies that has proved by successfully doing the post-activity.

Post – Activity 2:

In this phase, it was began on May 25th 2017. the teacher gave post-activity 2 assignment to students to list of things at home with more specific in room that have been given to determine whether there was an improvement after the use of cartoon movie to teach mastery vocabulary and method to made students interested in mastery vocabulary. The result of individual and mean score of students in post-activity 2 (see appendix 1):

However, the students can list of the thing at home mostly 35 things in the post-activity 2. In post-activity 2, this is the instructions:

a. "List of things at home with more specific in room!"

1 word get the score 1 (Max. 50 word) + 1 specific in room get the score 10 (Max. 5 room)

Total Score = (50x1) + (5x10)

Table 4.2 Implementation of the use of cartoon movie to teach vocabulary of seventh grade students of SMP Bina Taruna Surabaya for the Improvement of the Students' Learning and Achievement in the End of Cycle 2

Data Source	Post - Activity 2	Post - Activity 2
Observation	Teaching and learning	Teaching and learning
Interview	process	process
Questionnaire	- Some of students were interested and motivated in teaching learning process The students began to participate actively by giving their opinion, responding and answering the researcher's instructions and questions - The teacher gave adequate time, models, and practices for the students to teach The teacher used cartoon	- They were interested and motivated in teaching learning process The students began to participate actively by giving their opinion, responding and answering the researcher's instructions and questions - The teacher gave adequate time, models, and practices for the students to teach The teacher used cartoon
	movie as teaching vocabulary	movie as teaching vocabulary
	Vocabulary mastery	
	There were adequate range of vocabulary. The meaning was sometimes obscured. - Knowledge	There were adequate range of vocabulary. The meaning was sometimes obscured.
	The students can be list of thing	- Knowledge
	at home, but the list of things at home is still less than 20 things at home in mastery vocabulary. - Attitude Some of students pay attention on teacher's explanation.	The students are good to explain about things at home. And then, They are can be more list of things at home in mastery vocabulary. - Attitude
	- Action Students looked to discuss the topic of things at home in cartoon movie.	The students pay attention on teacher's explanation. Students looked so motivated during the teaching-learning process. - Action Students looked to discuss the topic of things at home in cartoon movie. Students wrote unfamiliar vocabularies enthusiastically. Students were active in asking each other during the discussion.
TEST	The mean score of Post - Activity 1:	The mean score of Post - Activity 2:

72. 00 81.60

FIELD NOTES:

From the students' side

The students pay attention on teacher's explanation.

Students looked so motivated during the teaching-learning process.

Students looked to discuss the topic of things at home in cartoon movie.

Students wrote unfamiliar vocabularies enthusiastically.

Students were active in asking each other during the discussion.

From the teacher's side

The teacher motivated the students more to find some vocabularies related to the cartoon movie with the checked the students' work by walking around to their desk and giving comments.

From that data above, the students' mean score of post-activity in cycle 1 is 72.00. It means that in the cycle 1 of CAR, there are 15 students who passed the competence and another 5 students whose score are below the competence.

The mean score of the previous score was 47. 13 and the mean score of the students' vocabulary post-activity 1 on the first cycle was 72. 00. The next step is the researcher tried to get the percentage of students' improvement score from pretest to post-activity 1.

In cycle 2 the researcher also calculates the result of post-activity 2 to know more about the score improvement either from the result of preactivity or post-activity 2. According to the data obtained, the lowest score in post-test 2 is 75 and the highest score is 93. It also indicated that there are some improvements in post-activity 2. After calculating, it is known that the mean score of post-activity 2 is 81. 60. From score above, it could be seen that the post-activity 2 can improved from the preactivity.

So, the researcher describes students' scores in pre-activity, post-activity 1 and post-activity 2 in the table (see appendix 1):

At last, all of calculation above proves that there is a significant improvement of the students' vocabulary. It means that cartoon movie technique is improve to teach vocabulary of seventh grade students of SMP Bina Taruna Surabaya. So, the cycle of CAR does not have to be continued. The researcher concludes that CAR ended. It means, from the evaluation results can be said that this second cycle is successful.

Reflecting:

Here, the researcher analyzed students' progress based on their test score. The researcher also discussed the result of the implementation of the action should be continued or not. Based on the observation which had been done, it was known that the use of cartoon movie to teach vocabulary of seventh grade students of SMP Bina Taruna Surabaya had been improved. Therefore, the cycle did not need to continue.

4.3 The Students' Improvement after the use of cartoon movie to teach vocabulary.

The analysis of students' scores in scale based on assessment Brown and Bailey (1984: 39-41) in Brown (2004: 243 – 245).

Table 4.3 The Students' Improvement after the use of cartoon movie to teach vocabulary for analytical scale for rating composition tasks

	20-18	17-15	14-12	11-6	5-1
	Excellent	Good to	Adequate	Unacceptable	Not college
	to good	Adequate	to Fair		– level
					work
I. Organ	Appropriat	Adequate	Mediocre	Shaky or	Absence of
ization	e tittle,	title,	or scant	minimally	introduction
:	affective	introductio	introductio	recognizable	or
Introducti	introductor	n, and	n or	introduction;	conclusion;
on, Body,	У	conclusion	conclusion	organization	no apparent
and	paragraph,	; body of	; problems	can barely be	organizatio
Conclusio	topic is	essay is	with the	seen; severe	n of body;
n	stated,	acceptable,	order of	problems with	severe lack
	leads to	but some	ideas in	ordering of	of
	body;	evidence	body; the	ideas; lack of	supporting
	transitional	may be	generalizat	supporting	evidence;
	expression	lacking,	ions may	evidence;	writer has
	s used;	some ideas	not be	conclusion	not made
	arrangeme	aren't fully	fully	weak or	any effort to
	nt of	developed;	supported	illogical;	organize the
	material	sequence is	by the	inadequate	composition
	shows plan	logical but	evidence	effort at	(could not
	(could be	traditional	given;	organization.	be outlined
	outlined by	expression	problems		by reader).
	reader;	s may be	of		
	supporting	absent or	organizatio		
	evidence	misused.	n interface.		

	1			ı	
	given for				
	generalizat				
	ions;				
	conclusion				
	logical and				
	complete.				
II.	Essay	Essay	Developm	Ideas	Essay is
Logical	addresses	addresses	ent of	incomplete;	completely
Developm	the	the issues	ideas not	essay does not	inadequate
ent of	assigned	but misses	complete	reflect careful	and does
Ideas:	topic; the	some	or essay is	thinking or	not reflect
	ideas are		somewhat	-	
Content		points;		was hurriedly	college –
	concrete	ideas could	off the	written;	level work;
	and	be more	topic:	inadequate	no apparent
	thoroughly	fully	paragraphs	effort in area	effort to
	developed;	developed;	aren't	of content.	consider the
	no	some	divided		topic
	extraneous	extraneous	exactly		carefully.
	material;	material is	right.		
	essay	present	_		
	reflects	_			
	thought.				
III.	Native-like	Advanced	Ideas	Numerous	Severe
Grammar	fluency in	proficiency	getting	serious	grammar
01411111111	English	in English	through to	grammar	problems
	grammar;	grammar;	the reader,	problems	interfere
	correct	some	but	interfere with	greatly with
	uses of	grammar	grammar	communicatio	the
	relative	problems	problems	n of he	message;
	clauses,	don't	are	writer's ideas;	reader can't
	·	influence			understand
	preposition		apparent	grammar	
	s, models,	communic	and have a	review of	what the
	articles,	ation,	negative	some areas	writer was
	verb	although	effect on	clearly	trying to
	forms, and	the reader	communic	needed;	say;
	tense	is aware of	ation; run-	difficult to	unintelligibl
	sequencing	them, no	on	read	e sentence
	; no	fragments	sentences	sentences.	structure.
	fragments	or run-on	or		
	or run-on	sentences	fragments		
	sentences.		present.		
IV.	Correct use	Some	Uses	Serious	Complete
Punctuati	of English	problems	general	problems with	disregard
on,	writing	with	writing	format of	for English
spelling	convention	writing	convention	paper; parts of	writing
and	s; left and	convention	s but has	essay not	conventions
mechanic	right	s or	errors;	legible; errors	; paper
s	margins,	punctuatio	spelling	in sentence	illegible;
	all needed	n;	problems	punctuation;	obvious
	capitals,	occasional	distract	unacceptable	capitals
	paragraphs	spelling	reader;	to educated	missing, no
	indented,	errors; left	punctuatio	readers.	margins,
	punctuatio	margin	n errors	readers.	and severe
	n and	correct;	interface		spelling
	spelling;	paper is	with ideas.		problems.
			with lucas.		problems.
	very neat.	neat and			

		legible.			
V. Style	Precise	Attempts	Some	Poor	In
and quality of expressio	vocabulary usage; use of parallel	variety; good vocabulary	vocabulary misused; lacks	expression of ideas; problems in	appropriate use of vocabulary;
n	structures; concise;	; not wordy;	awareness of register;	vocabulary; lacks variety	no concept of register
	register good.	register OK; style	may be too wordy.	of structure.	or sentence variety.
		fairly concise.			

To find out the improvement in each aspect, as for the table which explains students' based on pre-activity assignment and post-activity assignment 1 and post-activity assignment 2(See Appendix 1):

Table 4.3 The Students' Improvement after the use of cartoon movie to teach vocabulary for scores range of scale remarks

No.	Score	Scale	Remark
1	<65	С	Not Good
2	65-79	В	Good
3	80-100	A	Very Good

So, the researcher describe to mean students score base on assessment for aspect in pre activity 53.4 it means score are below the competence with scale "C". Then, post activity 1 score 71.85 with scale "B" and post activity 2 with score 80.35, it means good score students who passed the competence with scale "A".

4.4 The result of questionnaire after the use of cartoon movie to teach vocabulary of seventh grade students of SMP Bina Taruna Surabaya.

After conducted of classroom action research, the researcher carried out the questionnaire to the English teacher to know response after implementation of cartoon movie to teach vocabulary of seventh grade students of SMP Bina Taruna Surabaya.

The English teacher: The result of questionnaire is positive response. This study can be helpfully students of the seventh grade students of SMP Bina Taruna Surabaya in mastery vocabulary. This questionnaire held on the same day of the students' questionnaire which was on May 24th 2017 after accomplishing cycle 2. After the researcher conducted the use of cartoon movie to teach vocabulary of seventh grade students of SMP Bina Taruna Surabaya in cycle 2, the researcher asked some questions related to the improvement students' vocabulary competence to English teacher, Enni Marsani, S.Pd.

In this stage, the researcher explained that the classroom activity more active than before the implementation of Classroom Action Research. It could be seen from the students' enthusiasm in learning English. Firstly, teacher had homework to make students to not getting bored during the lesson but then after implementing the watching technique teacher knew the result, because there was progress in the atmosphere of activity in the classroom. The students became active and looked enthusiast. So, the researcher also asked the teacher about his opinion after implementing the watching technique then the researcher knew that this technique worked so well. It helped the teacher so much. It was not only improving students' vocabulary but also their self-confidence, their understanding to comprehend the story and their ability to speak in front of their friends. It was really good result.

From the result of questionnaire above it is proven that the watching technique can improve students' vocabulary of the seventh grade students of SMP Bina Taruna Surabaya. The improvement of students' vocabulary can be proven from by the improvement of students' score. The result of pre-activity, post-activity1 and post-activity2 showed a significant improvement. The students also can have a positive response to the implementation of cartoon movie in order to improve their vocabulary competence. Considering from the explanation above, the researcher concluded that the Classroom Action Research was done successfully. The detail of questionnaire can be seen in appendix 4.

The students: Unstructured questionnaire was conducted on May 24th 2017 after accomplishing cycle 2. In this case, the researcher divided into some criteria of questions. First criterion talked about the general condition in English class during implementing the action. It was found that the students' condition were better than before. In this sense, they looked enthusiast in doing activity. The students' participation was good because the activity in the classroom involved the students. Second criterion was about the barrier and its solution during implementing the action. It was observed that most of the students difficult in answering questions because they lack of vocabulary.

All of the result of instruments after accomplishing the classroom action research revealed the great results from implementing cartoon movie in improving students' vocabulary in two cycles. It proves that improving students' vocabulary through cartoon movie can be used or can be applied as the good technique in high School level 'as can be motivation and confidence in learning English. Specifically, it means the seventh grade students of SMP Bina Taruna Surabaya succeed in improving their vocabulary mastery through cartoon movie. The detail of questionnaire can be seen in appendix 4.