

CHAPTER I

INTRODUCTION

In this chapter of research, the writer will discuss about the background of the research, reason for choosing research, question of the research, object of the research, significance of the research, scopes and limitation, definition of key terms, and research organization.

1.1 Background of the Research

English is the international language used by many people in the world. This language also ranges many areas as politic, the international business, technology, Education and knowledge. For the real example, English used by several writers to make international news, article, paper, online blog, gadget guidebook, and so on. It makes everyone need to know English. Tsui and Tollefson (2007) in Fahrawaty's article (2014:2) claims that English is the most important language. They also explain that everyone who wants to access about kinds of knowledge and modern technology now days, they should know about this language. The real reason is, by using the international language people will be easy to access anything around this world.

English makes everything is easy to be accessed. By mastering English, people can follow the part of science, technology, and business development. This is the reason why is English seriously learned by many people to have a good prospect to be the community of the international world included in Indonesia. In our state now days English as the most popular foreign language that important to

be learned. It can be seen that English taught from pre-school up to the higher education.

As we know that education is the most important program for human life. Education is the best way for people to get much knowledge that they need to get a better life. It makes education program seriously designed by Indonesian government and it decides has to be followed by all Indonesian education institutions. According to Arifin (2013:41-43) adapted from UU No.20/2003, Indonesia set eight education standards that must be completed by every education institution, they are the education content standard (education material), processes (teaching and learning process), graduated competent (graduated ability), lecture and education worker, education building, management, finances also education estimation. From the eight education standard in Indonesia above, we can concluded that Indonesian government has designed the best education quality at Indonesia

Teaching is the part of education. Besides that, the general meaning of teaching is to transfers knowledge from teacher to student. In study about English, four basic skills that should be studied by general foreign language learners are listening, speaking, reading, and writing. The basic purpose of teaching is to make student be able to master all of language skills. It causes all language skills are related one each other. It is suitable with Linse and Nunan's views (2005:25), they say that listening is a foundational skill develops of other language skills; it shows that there is relationship between listening with another skills.

Listening is one of basic language that important to be studied by a foreign language. Bulletin (1952) in Saricoban's article (1999:1) explains about

the important of listening skill. He stated that one of the fundamental skills is listening. However, we found that many students think that listening is hard to be studied for them who used English as the second language. It is because some student just used English in the classroom. They did not use this language in their daily activities. It makes them unusual to hear the English conversation and hard to understand about text that the students heard.

There are some types of text that should be studied by students in the first grade of junior high school. One of the texts is descriptive text in spoken discourse. Descriptive text is text that describes the particular person, place, or thing in detail. The first grade of junior high school is the time for the students to be acquainted with descriptive text. It causes they find many difficulties in learning this functional text especially in listening.

Nowadays, we can find some creative teachers that used an interesting activity in the class to help them in teaching listening process. Therefore, there are some listening activities such as songs, games, dictations and others, which could give chance for the teacher to encourage the students, feel motivated, and enjoy what they study. A game is the one activity that usually chooses by the teacher to make the students easier to understand and remember what they learn. Even it is not the new idea to use game in teaching and learning process but we can finds some interesting new games that applied by teacher in the class activity.

According to Kirkland and Riordan journal (2010:2-3), they explain about games as an engaging teaching and learning technique. Underlying theory by Ruben (1999), they state that games are good and fun activity for motivating student to increase the student's group collaboration and improve their active

learning. They also explain that games can motivate student to learn more. By using games, students do not feel that they learn something through that activity. The students also become active learners and more interest in English learning.

Moreover, one of the new educational games applied by the English teacher of Madrasah Tsanawiyah Al Hikmah is crossword puzzle game. A famous game can be found in newspaper or magazine. The English teacher applies the crossword puzzle game in the teaching listening descriptive process in order to train the student's listening ability to understand about some text that students heard. It is also to increase the students's responds about some informations that are related to the oral text. Wharton (1995: 48) states that crossword puzzle game makes the teaching learning process attractive. This game also used to increase the student's motivation to learn more.

Based on the description above, the writer interested to describe about using crossword puzzle games in teaching and learning process. The writer also considers doing more observation on how the teacher applied the crossword puzzle games to help her in teaching listening descriptive text. The writer chose Madrasah Tsanawiyah Al-Hikmah since the writer found that the teacher has applied it.

1.2 Reason for Choosing the Topic

The writer chooses the topic because teaching and learning process is the one of important program or activity that interesting to be the topic of the research. The topic is more interesting when the teacher used educational game in teaching process. It can help the student enjoy in the learning process and it is

effectively makes the learning process becomes successful. One of the new games that applied by the teacher in teaching learning process is crossword puzzle game. Crossword puzzle game is usually used to teach reading. However, it is interesting when the English teacher uses it to increase her students's listening ability.

1.3 Questions of the Research

Based on the background of the research above, the writer tries to describe about using crossword puzzle games in teaching listening descriptive in the first grade of junior high school. So, the problems formulated as follow:

- 1.3.1 How is the crossword puzzle game used for teaching listening descriptive for the first grade students of Madrasah Tsanawiyah Al-Hikmah in academic year 2015-2016?
- 1.3.2 How do the students response toward using crossword puzzle game in teaching listening descriptive text?

1.4 Objectives of the Research

From the question of the research above, the object of the study are follows:

- 1.4.1 To know the process of teaching listening descriptive by using crossword puzzle game in the first grade of Madrasah Tsanawiyah Al-Hikmah in academic year 2015-2016.
- 1.4.2 To know the students response toward using crossword puzzle game in teaching listening descriptive text.

1.5 Significance of the Research

The writer hopes that the result of the research can give some information about new games that can be used by the teacher in teaching learning process especially in teaching listening descriptive. In addition, the writer hopes that the research of the using crossword puzzle game in teaching listening descriptive will be useful for give some contributions to English language teaching and learning for the teacher, students, and the writer.

1.5.1 For teachers, the finding of the research will inform them about the useful of crossword puzzle game in teaching listening descriptive.

1.5.2 For the students, they can be motivated to practice more than they did before and they are encouraged to learn English without much difficulty.

1.5.3 For the readers, it can inform them about the effective game of teaching listening descriptive using crossword puzzle game.

1.6 Scope and Limitation

The scope of this research is teaching listening. As limitation of this research, the writer focused on the application of crossword puzzle game in teaching listening descriptive in Madrasah Tsanawiyah Al-Hikmah in Sidorejo–Mojokerto.

1.7 Definition of Key Term

To avoid misunderstanding of the concept of this study, the writer gives some definition as follows:

- 1.7.1 Crossword puzzle : A grid of black and white squares. The goal of this game is to write one letter in each white square to make the words as the answer of the clues. Claire (2010:6). In this case, students must fill the white squares that placed in the grid from left to right or from top to bottom with some word by descriptive audio as the clues.
- 1.7.2 Teaching : Transmissions of knowledge from teacher to student. In this case, the English teacher who moves the knowledge to the student in the formal school.
- 1.7.3 Listening : A teaching and learning activity that focused on understanding language speech in the second language. In this case is English.
- 1.7.4 Descriptive text : Kinds of English text that focus on describing the particular person, place, or thing in detail.

1.8 Research Organization

This research will consist of five chapters. Each chapter will discuss as follows:

Chapter I is introduction. It is discusses about background of the research, reason for choosing the research, question of the research, objective of the research, significance of the research, scope and limitation, definition of key terms, and research organization.

Chapter II is review of related literatures. It will discuss about kinds of theory that underlying the research and review of related literature. There are some theory about teaching listening, games (crossword puzzle game) and listening descriptive text.

Chapter III is research method that discusses about the method used to conduct the research. Those are type of the research, subject of the research, data of the research, research instrument, data collection technique, and data analysis technique.

Chapter IV will discusses about finding and discussion of the research.

Chapter V is the last chapter that contains of conclusion and suggestion from the writer based on the previous discussion.