CHAPTER V

CONCLUSION AND SUGGESTION

This chapter consists of conclusion and suggestion. It presents a short explanation relates to conclusion which provides the research result from the beginning till the end of research and suggestion that offer advice for teachers, for students, and for other researchers.

A. Conclusion

Research was conducted in SMP Islam Raden Paku Surabaya located in Klampis Ngasem No. 88 A. In this case, researcher concludes the result of this research. Researcher applied the hot seat game as teaching method to class of VII A as experimental class which was purposely applied to know and measure the effectiveness of it.

Refers to result of data analysis and discussion that were detailed enough in chapter VI explained that experimental class had significant development after getting treatment. It was shown in table 4.20 paired samples of statistics that mean score of pretest is 66.25 while mean score of post-test is 89.00. To know whether means scores of pre and post-test have significant difference, researcher analyzed the data of pre and post-test using paired samples t-test. Referring to the decisions of criteria that were chosen by researcher, if the level of significance (two-tailed) < 0.05, it means that H_A is accepted and H₀ is rejected. But, if the level of significance (two-tailed) > 0.05, it indicates that sig. (two-tailed) .000< 0.05. It means that the difference of mean scores of pre and post-test in experimental class were significant and these can be also seen in table 4.18 descriptive statistics of means score on post-test shows that mean score of A class (experimental class) is 87.75 while mean score of B class (control class) is 79.25 meaning that mean score of A class is higher than B class.

The brief statement above, it indicates that H_A is accepted and H_0 is rejected and it can be concluded that teaching speaking through hot seat game method is effective.

B. Suggestion

Remembering and considering how important English is to be mastered, particularly in modern era which most of technology uses English. One of main problem that makes students are not enthusiastic toward subject because method that is applied by teachers is not interest even they get confusion. Teachers is facilitators who have substantial role for their students in increasing their competency should present and use method that can boost students' enthusiasm in learning English. Students have to interest and enjoy in following teaching learning process. There are various methods might be applicable to intensify students' interest. One of method might be applied by teachers is hot seat game activity which was conducted by researcher to teach speaking in one of junior high school students exactly in SMP Islam Raden Paku Surabaya. The application of hot seat game activity in that school was effective and helpful in enhancing students' speaking skills.

Finally, researcher would like to suggest to:

1. For Teachers

Researcher would like to recommend hot seat game activity to be applied by teachers in teaching their students. It might solve teachers' problem in teaching learning process. This method can be easily applied by teachers because it has simple preparation. Based on the fact, it proved that teaching speaking skills by using hot seat game which was applied by researcher at seventh grade students of SMP Islam Raden Paku Surabaya could increase students' abilities.

2. For Other Researchers

Every person has weakness. Certainly, for this current research is very far from completeness. Therefore, researcher expects other researchers to continue and upgrade this research to be better. The application of hot seat game method is not only used for junior high school but also for other levels such as elementary school, senior high school, and college. And other researchers only adopt the material of treatment that appropriate with the object of research.

3. For Students

The students' success is one of barometer of teachers' success. Therefore, researcher hopes and suggests students to enhance their speaking skills and one of way that might be used to enhance their speaking skills is hot seat game activity.